## Programme

14:00-14:10 Welcome - Libor Varhanik
14:10-15:00 DNA Minsk - Marcel Wakim
15:00-15:30 Coffee Break
15:30-16:30 Break-out groups- 3 groups
16:30-17:00 Wrap-up

## Why do we need DNA?

What should the new format look like?

Extensive, Europe-wide surveys of a younger target group revealed the key characteristics of an appealing innovative athletics format:

- Team based competition combining male \& female athletes
- Focus on the top disciplines- tying in with new trend sports
- Increase the role of the coach during the competition
- Short and compact setting

- Easy to understand, exciting and unpredictable until the end
- Digital media and technology interconnecting and engaging the fans with the event


## What is DNA?

Traditional and new formats are designed to co-exist and create synergies

"Our core" with main focus on:

- Elite pathways
- Existing formats \& facilities
- Existing, well-known fans
- TV \& traditional media for consuming


## Dynamic New

Athletics
„Complementary branch" with main focus on:

- Teams of elite \& sub-elite athletes, clubs, schools
- New formats, new venues (e.g. nitro, street athletics)
- New, youngerfans
- Digital media for engaging and interacting


## The basic competition format

6 national teams per match

- Mixed men and women
- Up to 21athletes in each team, incl. reserves
- Focus on team tacticsand strategy


## Maximum 120 minutes

- Fast paced sequence of events
- Only one event at a time


## 9 events in total

- Focus on run, jump and throw
- New formats plus traditional formats presented in a new way
- 8 events for IAAF standards

Simple scoring system with a grand finale crowning the winner

- The last event will determine the winner of the match
- Everything counts
- Points ranging from 2 to 12: 12 points ${ }^{\text {st }}$ place, 2 points $6^{\text {th }}$ place


## Overview of the events

## 6 Track Events

- 100m men \& women
- 100 m hurdles women \& 110 m hurdles men
- Mixed 4x400 relay: 2 men, 2 women, teams decide order (and can change during the race)
* The Hunt - Pursuit relay: short-middlelong sprint, 2 men, 2 women, fixed order


## 6 men +6 women

2 3Field Events

- Long jump women
- Javelin throw women
- High jump men (no fixed heights. Each competitor sets his own height per round without telling his opponent)
- Field events head to head in knock-


## There's

## Testimonials

"I really enjoyed being in Minsk for the two days of DNA. Congratulations on what I thought and what seems to be a common opinion of a really good initiative and great success."

Paul Hardy, IAAF Events \& Competition Director
"It is pure adrenaline and I love this. You have one attempt. You are in or out. That is amazing and I love it. I hope to compete again with this format. In the high jump, for who I am, it is really cool. It's like a fight for your life."

Nicolas De Luca. Italy,
DNA-High Jump
"There was crazy energy in the stadium. I was bursting with happiness that we could fill a big stadium like that with sport spectators in our country."
Nastassia Mironchyk-Ivanova, Belarus, DNA-silver medallist

[^0]"In my humble opinion, I have found it very interesting and attractive. I renew my congratulations for these so charming new formula. I must confess you my initial negative opinion about the DNA, but I am really happy to be here today sharing with you my appreciation."

## Competition Analysis

## Key Facts

- From the 30 qualified 24 teams took part, 413 athletes in total
- 23-28 June, 4 competition days, 10 matches
- Top 6 teams: UKR, BLR, GER, CZE, FRA, ITA
- 2 European U20 leads, 1national record, 23 PBs, 73 SBs
- Core production team: Competition, TV, EP \&Technology


## Media Analysis

Key take outs

- With a reach of over 300 million on TV and nearly 25 million on Digital the European Games was an ideal platform to promote DNA
- DNA was positively received: Over 100 million cumulated audience on TV and less than 1\% of negative comments on social media, which is an unusually low value
- Over 50.000 spectators


## Online Survey

Belarus Athletics Survey with ticket buyers and fans*

- Over $73 \%$ of respondents had a positive or very positive impression of the DNA competition
- Over 70\% would watch another DNA event
- "team spirit" and "team competition" score the highest
- "the hunt" amongst the top two disciplines with over $50 \%$ preference (1st: High J ump 55\%, 3rd: 100m hurdles 48\%)
*225 Belarusianstook part \& the outcome must be seen for the Belarussian market only


## Lessons Learned $1 / 2$

## What worked

- Team - men \& women together
- Short, compact, 2 hour format
- Unpredictable until the last race
- One event at a time, linear event
- Coaches allowed infield
- Gundersen method used for the last race
- Special starting gates for the time-penalty race to decide the winner
- No jury of appeal - final decisions made by the referee based on video
- Head-to head in the field events
- Focus is not on pure performances only but rather on the head to head and team competition


## Lessons Learned 2/ 2

## Further improvements

- To introduce team camps in the field of play
- To introduce team captains and define their roles (e.g. microphones for interviews and commentary)
- To review \& analyse head to head for further refinement
- To study introduction of additional race for DNA events (e.g. elimination race)
- To review potential for introduction of Track'Athlon as activation outside team event
- To introduce core production unit for EA events (competition, TV, EP \& technology)
- To integrate digital technology in any further DNA event \& activity (e.g. fan engagement, activation)
- To develop DNA brand across all levels


## Why to continue with DNA?

The DNA format works! We have a successful template that must befurther developed.

We have not yet organised our own DNA event.
The market is looking for short-form, mixed team and serious athletics formats.

## How to continue with DNA?

A competition system acrossall levelsthat develops the sport, provides commercial opportunities and links to the digital roadmap


National and local level will be under the control of the MF with the clubs using the EA know-how and app. Can be considered part of development of the sport $\&$ digital transformation

- For the activation level there is great potential to fulfil the $2^{\text {nd }}$ pillar strategy "athletics in every home \& phone"
- Finding new athletes outside the existing structure, for example athletics cross-fit activity. Engagement, activation, data collection \& commercialisation.


## Break-out Questions

- Q1- Could your federation benefit from the engagement of youngsters using elements of the DNA project?
- Q2 - How would your federation benefit from a short-form, mixedteam competition system?
- Q3- What issues should be addressed in the development and roll-out of international level DNA Indoor/ Outdoor?


## Back-up slides

## Track'Athlon

Final setup - ovenview



## Track'athlon

2 laps: Men first, women second in reverse order (team number stays the same)
(1) Sleigh pull men \& Parachute drag women - approx. 40 m run in lane 1-6. Then "drop harnesses"
(2) Forward Shotput - men ( 7.26 kg ) to clear 14m in $\mathrm{It}^{\text {t }}$ attempt otherwise 12 m in $2^{\text {nd }}$ attempt or otherwise have $3^{\text {rd }}$ throw; women $(4 \mathrm{~kg})$ to clear 14m in $1^{t t}$ attempt otherwise 12 m in $2^{\text {nd }}$ attempt or otherwise have $3^{\text {rd }}$ throw
(3) Hurdle / Obstacle Race - approx. $30 \mathrm{~m} / 3$ steeple barriers
(4) Standing Long Jump - Clear 2,5m in $\mathrm{Fs}^{\text {st }}$ attempt for men, 2 m for women, otherwise make $2^{\text {nd }}$ jump to reach 1.5 m
(5) Water jump or run longer distance - choice between water jump or running in outer lanes
(6) a) Medicine Ball carry - Men only (round 1) - pick up medicine ball ( 3 kg ) after steeple chase barrier and sprint to handover for women to start second round with (1)
b) Final sprint - Women only (round 2)

Note: In case of the infringement of the relevant rules or track'athlon procedures, a team is to be penalized with deduction of 0.5 points for each infringement from their score after completion of track'athlon.

## The scoring in 8 events and final race

## First 8 events - points per team

- Long Jump women: 0-12 points
- 100 m men: 0-12 points
- Javelin Throw women: 0-12 points
- 100m women: 0-12 points
- Mixed $4 \times 400: 0-12$ points
- 110m H men: 0-12 points

Teamscan collect between 0 to 96 points to determine start position for last event

## Last event - The Hunt crowning the winner

- Overall winner and final ranking will be based on finishing order of the Hunt
- High J ump men: 0-12 points
- 100 m H women: $0-12$ points


## The Hunt - final pursuit race

## The winner takes it all

- Final event
- 2 men, 2 women
- Relay with fixed distances: 800 m (men) -600 m (women) -400 m (men) 200m (women)
- Time penalty (based on Gundersen method):
- Starting position determined by ranking after eight events
- Point differences are converted into seconds penalising lower ranked teams (e.g. $2^{\text {nd }}$ placed team starts 5 seconds after the ${ }^{\text {It }}$ placed team)
- 1point equals 0.333 seconds of time penalty
- Handover after each distance
- Whoever crosses the finish line first is the overall winner of the event

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[^0]:    Long Jump

